

Cantate Dominum

Dietrich Buxtehude

Soprano I

Soprano II

Bass

B. c.

Can- ta- te Do- mi- no, can- ta-

6 6

3

te,

Can- ta- te Do- mi- no, can- ta-

6 6 6 6 6 5 4#

6

can- ta- te, can- ta- te, can- ta-

te, can- ta- te- can- ta-

Can- ta- te Do- mi- no, can- ta-

6 6 6 5 6

8

te Do-mi-no, can-ta-te Do-mi-no, can-

te Do-mi-no,

te Do-mi-no,

5 6 4 # 5 6# 6

10

ta- te, can- can-ta-te, can-ta-te Do-mi-no, can-ta-te

can-ta-te, can-ta-te Do-mi-no, can-

6 4 #

12

ta- te, can-ta-te, can-ta-te, can-ta-te Do-mi- Do-mi-no, can-ta- ta- te, can-ta-te Do-mi-

ta- te, can-ta-te, can-ta-te Do-mi-

4 #

14

no, can- ta- te Do- mi- no, can- ta- te Do- mi- te Do- mi- te Do- mi-
te, can- ta- te Do- mi- no, can- ta- te Do- mi- te Do- mi-
no, can- ta- te Do- mi- no, can- ta- te Do- mi- te Do- mi-
6 # 6 6 5 6 4 #

17

no, can- ta- te, can- ta- te, can- ta-
no, can- ta- te, can- ta-
no, can- ta- te, can- ta-
6 6 5

19

can- ta- te Do- mi- no, can- ta- te, can- ta- te, can- ta- te, Do- mi- no, can- ta- te, te, can- ta- te, Do- mi- no, can- ta- te,
te, can- ta- te can- ta- te Do- mi- no, can- ta- te,
te, can- ta- te Do- mi- no, can- ta- te,
6 4 # 6

22

ta- te, can- ta- te, can- ta- te, can- ta- te, Do- mi- no, can- ta- te, Do- mi- no, can- ta- te, Do- mi- no, can- ta- te, Do- mi- no, can- ta- te

6

25

te Do- mi- no, can- ta- te Do- mi- no, can- ta- te Do- mi- no, can- ta- te

6 4 6 6 4 2 6 7 6 7 7 5

28

te Do- mi- no, Do- mi- no, can- Do- mi- no, can- can-

4 # 6 7 6# 6 6 6#

31

ti-cum, can-ti-cum no-vum, can-

ti-cum, can-ti-cum no-vum,

ti-cum can-ti-cum no-vum,

7 6 #

34

ti-cum, can-ti-cum no-vum,

can-ti-cum, can-ti-cum no-vum, can-

can-ti-cum, can-ti-cum no-vum, can-

7 6 65 4# 6 6

36

can-

ti-cum no-vum,

ti-cum no-vum, can-

6 7 6# 6 6#

38

can-

6 5 6 11 10 9 8

40

ti- cum no- vum, can- ta- te,

ti- cum no- vum, can- ta- te,

ti- cum no- vum, can- ta- te,

9 8 7 6 5 4 # 6

43

can- ta- te Do- mi- no om- nis ter- ra,

can- ta- te Do- mi- no om- nis ter- ra,

can- ta- te Do- mi- no om- nis ter- ra,